



1st Aion Digital Art Prize List of Winners

Result	Name	Title
Aion Digital Art Grand Prize	Jade Jouvin	Behind Home
Aion Digital Art Grand Prize	Stefano Giannotti	THE REMIXED CITY
Aion Digital Art Prize (Special Mentioned)	Boyi Bai	Take Me Back to Indonesia
Aion Digital Art Prize (Special Mentioned)	Courtney Brown and Cezary Gajewski	Dinosaur Choir: Adult Corythosaurus
Aion Digital Art Prize (Special Mentioned)	daria baiocchi	methaphisical
Aion Digital Art Prize (Special Mentioned)	Guohao Li	Sound, Light, Color and Shadow (2025) for large ensemble, film gears and fixed media
Aion Digital Art Prize (Special Mentioned)	Hans Kuzmich	Radiant Center
Aion Digital Art Prize (Special Mentioned)	Ilan Barkani	I have plans for you 2 (or Influencers)
Aion Digital Art Prize (Special Mentioned)	Kim Hedås	Star Bosquets 6-8
Aion Digital Art Prize (Special Mentioned)	Maiku Hashimoto	VIDEO MAGNIFYING DEVICE
Aion Digital Art Prize (Special Mentioned)	Manuella Blackburn	Train of thought

Aion Digital Art Prize (Special Mentioned)	Oscar Iván González Fabela	Rays of Light (for piano, electronics and video on fixed media)
Aion Digital Art Prize (Special Mentioned)	Paul A. Oehlers	Automaton
Aion Digital Art Prize (Special Mentioned)	Rafael Amaya Motomochi	The Last Minutes of Life
Aion Digital Art Prize (Special Mentioned)	Stanovic Adam	Between Pictures
Aion Digital Art Prize (Special Mentioned)	Stavros Choplaros	Reimagining A Walking Fugue
Aion Digital Art Prize (Special Mentioned)	YoungJun Lee	Nan
Aion Digital Art Prize	Berk Yagli	False Awakening on a Mediterranean Island
Aion Digital Art Prize	Berk Yagli	The Cycle of Life and Decay
Aion Digital Art Prize	Boyi Bai	Exploring Silence - Japan
Aion Digital Art Prize	Dale Zhou/Hongxiang Zhou	Crash-HUANG XI HU XI
Aion Digital Art Prize	Daniel Mayer	Matters 10
Aion Digital Art Prize	DD	OVERFLOW ANOMALY
Aion Digital Art Prize	Domenico De Simone	HYPNOS
Aion Digital Art Prize	Elena Gigante	Elena
Aion Digital Art Prize	Gianluca Pompilio	Heliocline
Aion Digital Art Prize	João Pedro Oliveira	Gardens of Light abd Shadow
Aion Digital Art Prize	Juan Carlos Vasquez	Dorep Ampora
Aion Digital Art Prize	Umiwonuu	Balloon
Aion Digital Art Prize	Kurama Kageya	Go or Go
Aion Digital Art Prize	Leah Reid	Reverie
Aion Digital Art Prize	Masafumi Oda	Digital Hymn

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Masafumi Oda

Masahiko Sunami

Naylor Cameron

Pak Hei Leung

Robin Julian Heifetz

Seolhui KIM

SiHyun Uhm

Wen Liu

Xizan Liu

Yasuhiro Higuchi

Yasuhiro Takenaka

Yi-Ning Lo

Yichu Li

Digital Hymn II

jc.remix : ver. 2026

Here One Moment

Vocalise

Slings and Arrows III

sehr langsam (2025)

Miniscope Multimedia Project

YUM!

Devour

Drifting in a Dream

Memory of the Universe for percussion & electronics

Alien, Cabbage, and Me

ANCORA



Stefano Giannotti (1963) is a composer, multimedia artist and performer whose work spans performance, radio and video art, dance theatre, chamber and orchestral music, and song.

His artistic research focuses on the relationship between sound, memory and landscape, often combining narrative, documentary elements, and musical structures in hybrid forms that move between composition and storytelling. Everyday sounds, gestures, and situations frequently enter his work, framed with a sharp, playful irony that challenges perceptions and invites reflection.

He has worked internationally as an artist-in-residence in Berlin (DAAD), Schloss Wiepersdorf, and Worpswede, and has collaborated with major European and international broadcasters including Deutschlandfunk Kultur, SWR, WDR, Bayerischer Rundfunk, ABC Radio, RAI, and Radio France.

He is a two-time recipient of the Karl-Sczuka-Preis (2002, 2007), one of the most prestigious awards for radio art.

In 2010 he founded OTEME, an ensemble combining elements of rock band and chamber music. Since 2015 he has directed the student ensemble Orchestra SMS at the Scuola di Musica Sinfonia in Lucca.



Jade Jouvin is a visual artist, born in 1999 and supported by La Malterie – Art Visuel (Lille). Trained at ENSAD in Dijon, she has developed a transdisciplinary practice that blends performance, video, writing, and drawing, exploring the notion of spectacle and its relationship to the family unit.

Following a residency in traditional animation at MOME in Budapest, she joined Le Fresnoy – National Studio for Contemporary Arts, where cinema and virtual reality became integral to her approach. For her, life is a spectacle in itself: her family as her primary source of inspiration; performance, which she both practices and invites others to engage in; the traces of collective culture; and her drawings, which require a level of physical concentration akin to performance.

Jade Jouvin is currently developing an audiovisual project on time, in which members of her family perform their own roles in order to re-examine the family narrative. Collaboration and co-creation are central to her practice—both through her family and through figures from the art world whose encounters continually reshape her research, including IRCAM, Vinciane Despret, João Fiadeiro, Florian Gaité, Emmanuelle Huynh, Lydie Jean-dit-Pannel, and Violaine Lochu. Following the Best Film Award presented by Analix Forever Gallery (Geneva), Jade Jouvin

began a collaboration with Barbara Polla.